**Wouldham All Saints Church of England Primary School** 

## Year 3

Curriculum



## **Statement of Curriculum Intent**

## January 2022

"Learning is Natural

A love of learning is Normal

Real learning is Passionate Learning"

Passionate learning values ....

"Questions above answers

Individuality above conformity

Creativity above memorising facts

Excellence above all else"

At Wouldham All Saints Church of England Primary School we strive to live out all of the above – everyday! We aim to set our learners free, open minds and foster independence and fully recognise that a 'set' curriculum can constrain and restrict and so we work hard to avoid this.

Our purposeful and ambitious curriculum, combined with high quality teaching and flexibility, ensures that children are led to be well rounded, empathetic young people who have a genuine passion for learning and enabled to live life in all its fullness.

Children need to Fly HIGH which summarises our school mission to ...

- Be HAPPY to be God's special children
- Strive to be IMPROVING all of the time
- Work hard at being GOOD at communicating
- With HIGH expectations of ourselves and each other

We 'make our best our standard' – pushing for excellence in all things.

At Wouldham All Saints Church of England Primary School we strive to enjoy our learning and make it as much fun and as meaningful and relevant to everyday life as possible. Great learning is highly memorable.

We provide a safe, calm, creative, inclusive and stimulating learning environment. Every child is recognised and valued as an individual – with interests, abilities and backgrounds that are unique. Teachers identify, support and capitalise on these qualities through their planning and selection of learning activities, involving each child as they journey together.

Being a Church of England school drives our Christian values of love, joy, peace, patience, kindness, goodness, faithfulness, gentleness and selfcontrol which permeates all that we do – both in learning about ourselves and the wider world in which we live.

We are fortunate at Wouldham All Saints Church of England to have a modern, spacious learning environment. This is respected and used by all in school and we aim, through our curriculum, to foster respect for our world, and how we should care for it for the benefit of future generations, as well as our own.

Inviting classroom environments stimulate and support individuals as passionate learners – enabling independence, enquiry and creativity.

The curriculum is hung upon a contextual hook (aka our theme) which has been mapped in detail to ensure effective coverage, practice, application and transfer of skills – See it, Nail it, Use it and Move it! These themes change at least termly. The thematic approach allows the school to develop strong, memorable and meaningful learning across curriculum subjects.

All learning is routinely acknowledged and celebrated.

We embrace child initiated learning as well as learning beyond the classroom and school site. Activities to enrich and support learning go well beyond the classroom and include visits, community engagement, Forest School, library visits, cultural activities as well as visitors and specialists coming into the school.

We carefully structure activities that teach 'all of the children' and 'all of the child'.

We expect every child to:

- Enjoy learning
- Challenge themselves and engage with their learning
- Feel successful in their learning
- Show curiosity, creativity and independence in their learning
- Have time for learning skills, master them and then use and apply them effectively
- 4 Have ownership of learning, enabling real passion
- Be able to evaluate and assess their own learning
- Recognise positive relationships and promote co-operation with others
- Explore Britain's cultural heritage and its significance for us today

All great journeys begin with a single step – we recognise that all of our children have individual starting points and that they need progressive steps that have been carefully planned out upon a clearly marked pathway to success. This pathway is driven by agreed 'way-points' of skills that are clearly defined targets to aim for.

We expect all children to work hard and demonstrate progress across all curriculum areas so that they are fully prepared for their 'next steps' in learning and ultimately the modern workplace. Where children face particular learning challenges we adapt our approach to meet their needs - supporting their individual achievement and progress without negatively impacting opportunities or their passion for learning.

## Seen it Nailed it Used it Moved it

Children are introduced to new skills, ideas and experiences which are guided by our curriculum framework. (Seen it!)

Opportunity is provided to practice these skills and experiences effectively, demonstrating confidence and ability in this learning. (Nailed it!) Children are then pushed to using these skills in context, explaining how their learning has influenced their thinking and decision making. (Used it!)

A fully proficient learner will then be able to demonstrate the transfer of these skills and experiences across wider learning and activity with appropriate independence. (Moved it!)

Year 3 English		
Reading	Writing	Speaking & Listening
ReadingDecoding/Word Reading:Children apply their growing knowledge of rootwords, prefixes and suffixes, both to read aloud and tounderstand the meaning of new words they meetRead further exception words (some from Y3-4 list),noting the unusual correspondences between spellingand sound, and where these occur in the wordThey should be able to decode most new wordsoutside their spoken vocabulary, making a goodapproximation of the word's pronunciationLiteral Understanding and Retrieval:Children are becoming more familiar with retrievingfacts and information where question words and textlanguage vary (I.e. where the literal answer issomewhat 'hidden' in the vocabulary used); they scanfor alternative synonyms or phrasesThey can: check the accuracy of what they areretrieving by reading around the words and phrasesthey find; locate and discuss words and phrases theyfind interesting; ask questions which improve their	WritingHandwritingLower case letters are distinct from capital letters, including those of same shape e.g. <i>cC, sS, wW</i> Join lower case letters using school's chosen styleMaintain even-sized letteringDescenders and ascenders are appropriate and parallel to each otherSentence Building: Writes a variation of coordinating and subordinating sentencesWrites questionsUses the adult model of fronted adverbialsUses the adult model of including dialogue in narrativesMaintains the tense e.g. simple past, present tense and progressive tenseSentences are mostly demarcated Commas in listsBeginning to use commas between clauses	Speaking & ListeningKey SkillsFocusParticipate activelyCollaborateSpeculate and imagineExplore and express ideasSpeak audiblySpeak fluentlyMaintain attention and participate actively in collaborative conversations, staying on topic and initiating and responding to commentsUse spoken language to develop understanding through speculating, hypothesising, imagining and exploring ideasSpeak audibly and fluently with an increasing command of Standard English
own understanding <u>Inferential Reading Skills:</u> With support, children identify themes across the text; eg. loyalty and treachery in The Lion, The Witch and the Wardrobe Draw inferences such as characters' feelings, thoughts and motives for their actions eg why Edmund lied; begin to justify their inferences by locating textual evidence; Predict what might happen from implied details or from other stories they know In support of inference skills, children use dictionaries to check meanings of new vocabulary	Beginning to use inverted commas for dialogue Uses apostrophe for regular plurals <u>Text Building:</u> Use adult model to begin to organise paragraphs, as a way to group related material In story-writing create settings, characters and plot, using a shared text to gather ideas Include headings and sub-headings in non-narrative writing Sequence ideas chronologically, using a range of conjunctions to make the sequence clear Using the adult model, begin to use fronted adverbials to vary sentence openings	

C C	
the piece	
Begin to recognise and use some features of the	
chosen genre	
Using a model, write poems in different forms e.g.	
Authorial Effect:	
,	
•	
-	
•	
read aloud their own writing to check it makes sense	

	Year 3 Maths	
The	e White Rose scheme of work for teaching mathematic	s is used by our school.
he in depth description for each area and the stage of the year it should be taught can be found on the school's Maths Long Term Overview and is supported on		
W	hite Rose maths website - Maths resources for teacher	rs   White Rose Maths
Number	Geometry	Measure & Statistics
Place Value	Properties of Shape	Statistics
Addition and subtraction		Money
Multiplication and division		Length and Perimeter
Fractions		Time
		Mass and Capacity

Year 3 Science		
Branches of Science	Working Scientifically	History/ People
Branches of scienceRocks and SoilsCompare and group together different kinds of rocks on the basis of their appearance and simple physical properties.Describe in simple terms how fossils are formed when things that have lived are trapped within rock.Recognise that soils are made from rocks and organic matter.PlantsIdentify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowersExplore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant Investigate the way in which water is transported within plantsExplore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal.Animals Including HumansIdentify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat.Identify that humans and some other animals have skeletons and muscles for support, protection and movement.Forces and MagnetsCompare how things move on different surfaces Notice that some forces need contact between two objects, but magnetic forces can act at a distance Observe how magnets attract or repel each other and attract some materials and not others Compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials	Ask relevant questions and using different types of scientific enquiries to answer them Set up simple practical enquiries, comparative and fair tests Make systematic and careful observations and , where appropriate, taking accurate measurements using standard units, using a range of equipment, including thermometers and data loggers Gather, record, classify and present data in a variety of ways to help in answering questions Record findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables Report on findings from enquiries, include oral and written explanations, displays or presentations of results and conclusions Use results to draw simple conclusions, make predictions for new values, suggest improvements and raise further questions Identify differences, similarities or changes related to simple scientific ideas and processes Use straightforward scientific evidence to answer questions or to support their findings.	James Hutton (Scientist who studied rocks and the effects of natural processes on them, such as rain, running water, tides, and volcanoes, on the development of the Earth) Carl Linnaeus (Botanist who studied the conditions for successfully growing bananas and developed a method to reproduce them in Europe) Marie Curie (Physicist who invented the first mobile x-ray machine to treat soldiers wounded on the battlefield in WWI) William Gilbert (Doctor who developed the theory of magnetism) Percy Shaw (Inventor of the cat's eye)

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	Yr3 ART & DESIGN	
Materials	Techniques	Artists/ Established works*
Drawing	Drawing	Examine the roles and purposes of designers, artists
Can use and manipulate a range of drawing tools with control and dexterity applying teacher guidance.	Explores shading, using different media to achieve a range of light and dark tones, black to white.	and craftspeople working in different times and cultures.
Experiment with the potential of various pencil grades.	Uses line, tone, pattern, colour, texture, shape and mark with care to represent things seen, imagined or remembered.	Evaluate and analyse creative works using the language of art, craft and design.
Painting		Suggested artist:
Use a brush with confidence and control to produce marks appropriate to the work, e.g. small brush for detail. In a range of paint styles (i.e. water colours, ready mixed paint etc.)	Experiment with different drawing techniques (hatching, crosshatching, stippling, blending, shading, erasing). Making sensible choice when to use each technique and what to do next.	-
Printing Confidently Print using a variety of materials, objects using these within techniques.	Can create line drawings with care and can begin to draw in scale applying rules of simple perspective.	
	Develop drawing faces with increased accuracy	
Textiles/ collage	Painting	
Show further understanding in different fabrics and how changing and modifying threads and fabrics: knotting, fraying, fringing, pulling threads, twisting, plaiting can support creating different effects and	Experiment with monochromatic paint scales using the terms tint (adding white), shade (adding black) and tone (adding black and white).	
textures.	Begin to explore complementary colours.	
Begin to apply different decorations, starting to apply these using a needle. (Different stitches, buttons, feathers, sequins etc.)	Demonstrate increasing control of the types of marks made and experiment with different effects and textures (including blocking in colour, washes, thickened paint) to achieve what they need for the task.	
Sculpture		
Begin to understand how the materials work and how work could be left in a way that children can be able to return back to continue with at a later date.	Printing Use different techniques including layering.	
	Talk about the processes used to produce a simple print.	

Begin to understand how to work with a variety of	Evaluate pattern and change erecting designs for	
different materials (natural, recycled and man-made) to Produce and decorate models.	Explore pattern and shape, creating designs for printing.	
	Textiles/ collage Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects.	
	Become confident in applying colour on fabric with printing, tie dye, fabric pens etc. As well as exploring different ways to dye fabric.	
	Begin to explore using resist paste and techniques.	
	Record textile explorations and experimentations as well as try out ideas.	
	Sculpture Use equipment and media with confidence, safely and in an organised way.	
	Construct a simple base for extending and modelling other shapes.	
	Begin to explore ways to adapt work if needed if something isn't working how it should.	
	Potential techniques to be learnt and experimented with:	
	Apply Modroc to a framework. Clay	
	• Produce more intricate surface patterns/ textures and use them when appropriate.	
	• Produce larger pieces using pinch/ slab/ coil techniques.	

	Year 3 Computing	
Programming / control	Applying	Safe and responsible use
	Word/Typing; Data Handling; Animation; Video	
	Photography / digital art; Sound	
I can design and create programs	I can use index fingers on keyboard home keys (f/j),	I can explain what is meant by the term 'identity'.
I can write programs that accomplish specific goals	use left fingers for a/s/ d/f/g, and use right fingers for	I can explain how I can represent myself in different
I can use repetition in programs	h/j/k/l	ways online.
I can work with various forms of input	I can edit the style and effect of my text and images to	I can explain ways in which and why I might change
	make my document more engaging and eye-catching.	my identity depending on what I am doing online (e.g.
	For example, borders and shadows.	gaming; using an avatar; social media).
	I can use cut, copy and paste to quickly duplicate and	
	organise text	
	I can create my own sorting diagram and complete a	
	data handling activity with it using images and text.	
	I can start to input simple data into a spreadsheet.	
	I can create a feelings chart exploring a story or	
	character's feelings.	
	I can create animations of faces to speak in role with	
	more life-like realistic outcomes.	
	I can improve stop motion animation clips with	
	techniques like onion skinning.	
	I can use animation tools in presenting software to	
	create simple animations.	
	I can sequence clips of mixed media in a timeline and record a voiceover	
	I can trim and cut film clips and add titles and	
	transitions	
	I can independently create a green screen clip.	
	I can create my own movie trailer.	
	I can confidently take and manipulate photos	
	I can create a digital image using a range of tools,	
	pens, brushes and effects	
	I can create and edit purposeful compositions using	
	music software to create mood or a certain style	
	I can experiment with live loops to create a song.	

Year 3 Design & Technology		
Design	Evaluate	Techniques
Context, uses and purpose:	Own ideas and products	Recap - Use basic sewing techniques. Use hand tools
Recap - Look at a product and understand what it is,	Recap – Develop an understanding of the word	safely and appropriately. Make simple changes to
who it is used for, how it works and where you might	evaluate means. Evaluate their products against a	their design as they make
find the product. Identify the materials the product	design criteria.	
has been made from. Explain who their product will		Select suitable tools and techniques for making their
be used for.	Begin to refer to their design criteria as they make	product.
	their product.	
Identify the maker of a product.		Explain using appropriate vocabulary why they should
	Begin to use their design criteria to evaluate their	use particular tools.
Identify when a product was made and its purpose.	completed product.	
		Use a design criteria whilst making a product.
Research facts about around inventors or designers	Discuss its purpose, appearance and the conservation	
linked to the product.	of materials.	Order the main stages of making.
Understand and gather information about what a	Existing products Evaluate who designed and made	Measure, mark, cut, shape and assemble components
particular group of people want from a product.	the products.	with more accuracy.
Investigate similar products to their ideas.	Evaluate how well products have been made.	Measure, cut, tape or pin and join fabric with
		improved accuracy.
Ideas:	Evaluate why materials have been chosen.	
Recap – Identify a purpose for their design. Chose		Use finishing techniques with some accuracy to
appropriate materials to use based on properties.	Evaluate how well products work.	strengthen and improve the appearance of their
		product.
Generate and describe ideas for a product the	Evaluate how well products meet user needs and	
purpose of it and how it will work.	wants.	Make appropriate changes to their design through
		equipment and materials as they make.
Develop their own design criteria and use these to	Evaluate how well products have been designed.	
inform their ideas.		Cooking and Nutrition
		Recap - Know that all food comes from plants or
Draw/sketch products to help analyse how they are		animals. Know that food has to be farmed, grown
made.		elsewhere (e.g. home) or caught. Name and sort foods
Think should be ut the ander of the invertional deside		into the five groups in 'The Eatwell Plate'. Recognise
Think ahead about the order of their work and decide		that everyone should eat at least five portions of fruit
upon tools and materials.		or vegetables every day and they can consume more than this.
Dian a conjunce of actions to make their product		than this.
Plan a sequence of actions to make their product.		

When planning explain their choice of materials and components including function and aesthetics.	Start to know that food is grown (such as tomatoes, wheat and potatoes), reared (such as pigs, chickens and cattle) and caught (such as fish) in the UK, Europe and the wider world.
	Begin to understand how to prepare and cook a variety of predominantly savoury dishes safely and hygienically including, where appropriate, the use of a heat source.
	Start to understand that a healthy diet is made up from a variety and balance of different food and drink, as depicted in 'The Eat well plate'.
	Begin to understand that to be active and healthy, food and drink are needed to provide energy for the body.
	Join and combine a range of ingredients.
	Develop understanding of how to use a range of techniques such as peeling, chopping, slicing, grating, mixing, spreading, kneading and baking.
	<u>Skills:</u> Measure - refer to ingredients in simple fractions, e.g. half, quarter.
	Peel - with a swivel peeler with supervision.
	Mix/stir - any ingredients thoroughly.
	Spoon - to be able to use two spoons to transfer ingredients into different size/shape containers with minimal spillage, e.g. liquid foods into baking cases (muffin mixture).

	Measure - using a measuring jug with support to obtain accuracy. Cut out - placing the cutter in positions to make good of the material available and avoid waste. Tread - medium resistance foods onto kebab sticks, e.g. mushrooms, courgettes. Cut - medium resistance foods with a vegetable knife, e.g. cucumber. Cut - use a fork or the claw grip to
	secure food.

Year 3 Geography		
Place and location knowledge	Human and Physical	Map work skills
Identify where counties are within the UK and the key	Make comparisons between two locations using	Use 4 compass points to follow/give directions:
topographical features.	photos/ pictures, temperatures in different locations.	Use letter/no. co-ordinates to locate features on a
	Use appropriate vocabulary	map.
Name and locate the cities of the UK and		
topographical features –rivers, coastlines,	Consider different types of settlement and land use in	Try to make a map of a short route experienced, with
mountain/hills	simple terms – ask questions about why the	features in correct order;
	settlement is located where it is.	Try to make a simple scale drawing.
Recognise that people have differing qualities of life		
living in different locations and environments.		Begin to use index and contents page within atlases.
Know that a locality is set within a wider geographical		Begin to match boundaries (E.g. find same boundary
context.		of a country on different scale maps.)

Year 3 History			
Chronological Understanding	Historical Knowledge	Historical Enquiry and Interpretation	
Use timelines to place events in order.	Find out about everyday lives of people in time studied.	Use printed sources, the internet, pictures, photos, music, artefacts, historic buildings and visits to collect	
Understand timeline can be divided into BC and AD.	Including: Houses and settlements	information about the past.	
Use words and phrases: century, decade.	Culture and leisure activities Clothes, way of life and actions of people	Ask questions such as 'how did people? What did people do for?' Begin (with help) to suggest	
Can place areas of history being studied within simple timeline	Buildings and their uses People's beliefs and attitudes Things of importance to people Differences between lives of rich and poor Compare with our life today. Describe similarities and differences between people, events and objects. Identify reasons for and results of people's actions. Understand why people may have wanted to do something.	sources of evidence to use to help answer questions Can look at 2 versions of same event and identify differences in the accounts	

Year 3 French		
Speaking and Listening	Reading and Writing	Intercultural Understanding
Repeat words modelled by the teacher, using actions to show understanding. Understand and respond to a few familiar spoken words and short phrases. Learn specific vocabulary. Develop accuracy in pronunciation when repeating familiar words and phrases. Respond to a familiar question with a simple response.	<ul> <li>Begin to recognise written vocabulary/single words.</li> <li>Begin to recognise written phrases.</li> <li>Copy simple vocabulary.</li> <li>Write some single words from memory.</li> <li>With support, substitute one element in a simple sentence to vary the meaning.</li> </ul>	Appreciate stories, songs, poems and rhymes in French. Understand the differences in formality when greeting people.

Year 3 Music		
Listening & Exploring	Performing	Composing
<ul> <li>NC : Listen with attention to detail and recall sounds with increasing aural memory.</li> <li>Appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians. Develop an understanding of the history of music.</li> <li>Use musical words (pitch, duration, dynamics, tempo) to describe and give their opinion on a piece of music.</li> <li>Know that music can be played or listened to for a variety of purposes (including different cultures and periods inhistory).</li> <li>Recognise a range of instruments by ear.</li> <li>Internalise the pulse in a piece of music.</li> <li>Describe music using appropriate vocabulary.</li> <li>Compare different kinds of music.</li> <li>Recognise different setween music of different times and cultures.</li> </ul>	<ul> <li>NC : Play and perform in solo and ensemble contexts, using voices and playing musical instruments with increasing accuracy, fluency, control and expression. Use and understand staff and other musical notations.</li> <li>Sing songs from memory with increasing expression, accuracy and fluency.</li> <li>Maintain a simple part within an ensemble.</li> <li>Modulate and control voice when singing and pronounce words clearly.</li> <li>Play notes on tuned and un-tuned instruments with increasing clarity and accuracy.</li> <li>Improvise (including call and response) within a group using the voice.</li> </ul>	<ul> <li>NC : Improvise and compose music for a range of purposes using the inter-related dimensions of music - (pitch, duration, dynamics, tempo, timbre, texture, structure and appropriate musical notations.)</li> <li>Create repeated patterns using a range of instruments.</li> <li>Combine different sounds to create a specific mood or feeling.</li> <li>Read and write simple musical notation.</li> <li>Choose, order, combine and control sounds to create different textures.</li> <li>Use silent beats for effect (rests).</li> <li>Combine different inter-related dimensions of music (e.g. fast/slow, high/low, loud/soft) in a composition.</li> <li>Evaluate and improve their work, explaining how it has improved.</li> <li>Collaborate to create a piece ofmusic.</li> </ul>

Year 3 Physical Education			
Games	Movement & Athletics	Swimming, Outdoor & Adventure	
Know where a space is and move into it avoiding	Use a greater number of own ideas for movement	Tie four different knots	
defenders.	(roll, jump, balance, travel) in response to a task.	Create a shelter using natural materials Create a shelter using supplied materials	
Keep the ball under control.	Combine arm actions with skips, leaps, steps, jumps &	Prepare for and complete a trek of at least 2.5km	
Use correct technique to hold a stick (i.e hockey or	spins in travel.	Experience river features including lock, weir, bridges, ford	
lacrosse).	Travel while using various hand apparatus (ribbon,	Understand water safety including beaches and	
Dribble and pass a ball using stick, hands or feet.	hoop, rope, ball).	lifeguard flags Complete individual challenges.	
Show signs of approaching a player to tackle and	Know principles of balance and apply them on floor &		
cause pressure. Tap the ball off the racket (tapping it to the ground,	apparatus.	Swim England School Swimming & Water Safety Award Level 4	
tapping it up off the racket, tapping it up with one	Climb and dismount apparatus safely; start to 'spot'		
bounce etc.)	peers effectively.		
Tap the ball back and forth to a partner.	Change speed, direction, level and rhythm with control and coordination.		
Begin to tap a ball over a net.			
Stand in a ready position holding racket correctly.	Respond to music by creating a sequence showing mood and/or feeling.		
Change from ready position before tapping the ball to a partner and remain in balance. Throw and catch under pressure.	Perform a pair/group dance utilising canon and unison, meet and part.		
Use fielding skills to stop the ball effectively with feet	Give and respond to peer feedback to improve.		
or hands.	Identify appropriate pace for different running		
Return and control the ball either when sending it off	distances, using a good technique.		
a tee or when a ball is bowled.	Understand the concept of a relay race and passing		
Begin to work as a team and employ tactics in order to	the baton.		
beat another team.	Improve their throwing technique over greater		
Play simple games and apply some rules to the games.	distances using a range of equipment i.e bean bags, balls, javelin.		

	Year 3 PSHE		
We use 'Jigsaw' as a whole-school approach as it embodies a positive philosophy and creative teaching and learning activities to nurture children's development as compassionate and well-rounded human beings as well as building their capacity to learn. Headings indicate the themed content with further details available through our subscription to the web resource.			
Being Me In My World & Celebrating Difference	Dreams and Goals & Healthy Me	Relationship & Changing Me	
Setting personal goals	Difficult challenges and achieving success	Family roles and responsibilities	
Self-identity and worth	Dreams and ambitions	Friendship and negotiation	
Positivity in challenges	New challenges	Keeping safe online and who to go to for help	
Rules, rights and responsibilities	Motivation and enthusiasm	Being a global citizen	
Rewards and consequences	Recognising and trying to overcome obstacles	Being aware of how my choices affect others	
Responsible choices	Evaluating learning processes	Awareness of how other children have different	
Seeing things from others' Perspectives	Managing feelings	lives	
	Simple budgeting	Expressing appreciation for family and friends	
Families and their differences			
Family conflict and how to manage it (child-	Exercise	How babies grow	
centred)	Fitness challenges	Understanding a baby's needs	
Witnessing bullying and how to solve it	Food labelling and healthy swaps	Outside body changes	
Recognising how words can be hurtful	Attitudes towards drugs	Inside body changes	
Giving and receiving compliments	Keeping safe and why it's important online and	Family stereotypes	
	off line scenarios	Challenging my ideas	
	Respect for myself and others	Preparing for transition	
	Healthy and safe choices		

Year 3 Religious Education		
Old Testament	New Testament	Other Faiths
People of God – Children will learn that:	Incarnation/God - Children will learn that:	Sikhism - Children will learn that:
The Old Testament tells the story of a particular group	Christians believe Jesus is one of the three persons of	Sikhs live out their faith by serving others.
of people, the children of Israel — known as the	the Trinity: God the Father, God the Son and God the	Sikhs worship and what they believe is important.
People of God — and their relationship with God.	Holy Spirit.	Different activities take place in the Gurdwara and
The People of God try to live in the way God wants,	Christians believe the Father creates; he sends the Son	why it is an important place for its local community.
following his commands and worshipping him. They believe he promises to stay with them and Bible	who saves his people; the Son sends the Holy Spirit to his followers.	Sikhs celebrate the festival of Vaisakhi and why it is important to them.
stories show how God keeps his promises.	Christians really want to try to understand God better	They can discus different reasons why being a Sikh is a
The Old Testament narrative explains that the People	and so try to describe God using symbols, similes and	good thing in Britain today and reasons why it might
of God are meant to show the benefits of having a	metaphors, in song, story, poems and art.	be hard sometimes.
relationship with God and to attract all other nations	Christians believe the Holy Spirit is God's power at	
to worshipping God.	work in the world and in their lives today, enabling	
Christians believe that, through Jesus, all people can	them to follow Jesus.	
become the People of God.	Salvation - Children will learn that:	
	Christians see Holy Week as the culmination of Jesus'	
	earthly life, leading to his death and resurrection.	
	Christians today trust that Jesus really did rise from	
	the dead, and so is still alive today.	
	Kingdom of God - Children will learn that:	
	Christians believe that Jesus inaugurated the 'Kingdom	
	of God' — i.e. Jesus' whole life was a demonstration of	
	his belief that God is king, not just in heaven but here	
	and now. ('Your kingdom come, your will be done on	
	earth as it is in heaven'.)	
	Christians believe Jesus is still alive, rules in their hearts	
	and lives through the Holy Spirit, if they let him.	
	Christians believe that after Jesus returned to be with	
	God the Father, he sent the Holy Spirit at Pentecost to	
	help the Church to make Jesus' invisible Kingdom	
	visible by living lives that reflect the love of God.	
	Christians celebrate Pentecost, as the beginning of the	
	Church.	
	Staying connected to Jesus means that the fruit of the	
	Spirit can grow in the lives of Christians.	